An Unconvered Roulette Secret designed to expose any Casino and make YOU MONEY spin after spin!

Even in the LONG Run....

The UNFAIR Casino advantage put BACK into the HANDS of every Roulette player!

Introduction

Roulette was devised in the 17th century France. The game has been played in its current form since as early as 1796. In the early 1800s, roulette was brought into the US where, to further increase house odds, a second, “00,” was introduced. In the 1800s, roulette spread all over both Europe and the US, becoming one of the most famous and most popular casino games. To this day, this remains true.

It is of no wonder why many players have a desire to beat the game of roulette. The immense popularity of the game draws people in. Another factor of the undeniable popularity of roulette is the simplicity of it. Anyone without any gambling history or experience can get right into roulette. Much exactly like this e-book. The strategy behind the e-book is based on the simplicity of the game itself.

The e-book will show you systematic, on how to beat the house edge of roulette using a simple as can be strategy. The potential of winning $120 per hour using $1 chips is all contained within this e-book. The strong point of the system is that it takes away the RISK of playing roulette. We show you the strategy that will allow you to beat any roulette table online or offline EVERY time you play. The strategy is fully documented with coloured examples so you will understand exactly:

- When to bet
- How to bet
- When to quit

We highly recommend you follow the strategy described in this e-book EXACTLY as documented. The strategy has been tried, tested, and played over many years, so altering its form of function will more than likely result in it not being as effective as it should or fail. It is highly recommended you read this book from start to finish before placing any bets. It would be a good idea to have a small practice run on any of the free online roulette games if you are not feeling 100% confident. Your confidence will sky rocket once you win spin after spin. Otherwise, by all means, start playing as soon as this e-book is read!

To eliminate the RISK of losing at roulette, we had the strategy tested through a network of players. This had lasted for many years. Initially, it was not entirely about testing. The strategy worked so well, it was kept private because it was so good at winning. This continued for quite some time until the ‘exclusivity factor’ had disappeared. It was not because the strategy worked so well it was kept hidden; it was due to the fear of it failing in the end. If it had been for distribution after only a short amount of testing and soon fail, MANY disappointed people would have to be dealt with. That was something that no one would want to happen. After each player within the network agreed after many years of usage, the system was given the green light to be sold and distributed across the internet worldwide!

We hope you enjoy reading this e-book and enjoy learning from it. Most of all we wish you all the best at the game of roulette, whether at the tables or online. Good luck and enjoy your newfound winnings!
From the team at:
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MATHEMATICA PROESS

Is the heart behind the strategy. It calculates the stochastic-process of each number on the roulette wheel allowing the predictability of probability distribution of the roulette wheel.

Using a cumulative distribution function similar to the erlang distribution, determines how the roulette number process may evolve under time, allowing us to mathematically and quickly calculate what the next spin can be!

Once we have the upcoming number, we simply place a few bets on the number and it's surrounding numbers as a margin of safety.

Probability density function

$$f(x;k,\lambda) = \frac{\lambda^k x^{k-1} e^{-\lambda x}}{(k-1)!} \quad \text{for } x > 0.$$

Cumulative distribution function

$$F(x;k,\lambda) = \frac{\gamma(k,\lambda x)}{(k-1)!}$$

How to Play

Step 1

The first step is to decide on how many units of play and how much capital you will be using.

This has been thought out, calculated correctly removing any unnecessary risks, so please refer to the table below (table A). Table A refers to both European and American.

Capital	Bet $	Type of Bet
$50	$1	1 Unit should not exceed $1
$50-99	$1	1 Unit should not exceed $1
$100-199	$1	1 Unit should not exceed $1
$200-399	$2	1 Unit should not exceed $2
$400-599	$2	1 Unit should not exceed $2
$600-799	$4	1 Unit should not exceed $4
$800+	$5+	1 Unit should not exceed $5

Table A.

Step 2: Getting Started

Refer to step 1, to determine how much each unit should consist of.

ONLINE CASINO and REAL TABLE CASINO

Most if not all online casinos, begin roulette with no previous spin results. It is RECOMMENDED you achieve 4 spins before commencing the game.

Variations of the formulas:

Probability density function

We will be using a variation of this formula:

$$F(n>0) = \frac{a \times (b + c)}{(d + 1)}$$

Cumulative distribution function

We will be using a variation of this formula:

$$F(n>36) = \frac{F - (d \times d)}{(b + c)}$$

For example; 17 being the latest resulting spin:

17	6	22	3	33
a	b	c	d	.

Table B.

In this case a = 17
b = 6
c = 22
d = 3

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{17 \times (22 + 6)}{(3 + 1)}$$

$$= \frac{476}{4} = 119$$

We can see that F is greater than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

We must now progress into the cumulative distribution function. From our previous calculation F = 119

$$\frac{F - (d \times d)}{(b + c)}$$

$$= \frac{119 - (3 \times 3)}{(6 + 22)} = \frac{110}{28} = 3.9$$

As you can see the result is 3.9. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round up and so our resulting number is 4

4 is our potentially winning number. At this point we place bets on the number 4 and it's surrounding neighbours. How you place the bets are entirely up to you, but please refer to table A as a general guide on how many units you should bet with. Here are our suggestions:

Step 3: Betting Method

If the potentially winning number is on the 1st street or on the 3rd street

Place a unit on each of the two inside corners like shown in the screencaps. In this case 4 is our winning number.

In this case 24 is our winning number.

If the potentially winning number is on the 2nd street:

Place a unit on each of the four inside corners like shown in the screencap. In this case, 23 is our potentially winning number.

Further examples:

2	23	17	18	11
a	b	c	d	.

In this case a = 2
b = 23
c = 17
d = 18

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{2 \times (23 + 17)}{(18 + 1)}$$

$$= \frac{80}{19} = 4.2$$

We can see that F is less than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

We don't need to progress into the cumulative distribution function.

As you can see the result is 4.2. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round down and so our resulting number is 4

36	26	0	2	17
a	b	c	d	.

In this case a = 36
b = 26
c = 0
d = 2

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{36 \times (26 + 1)}{(2 + 1)}$$

Always place a 1 in the formula instead of 0 or 00

$$= \frac{972}{3} = 324$$

We can see that F is greater than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

We must now progress into the cumulative distribution function. From our previous calculation F = 324

$$\frac{F - (d \times d)}{(b + c)}$$

$$= \frac{324 - (2 \times 2)}{(26 + 1)} = \frac{320}{27} = 11.85$$

As you can see the result is 11.85. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round up and so our resulting number is 12

0	12	15	23	9
a	b	c	d	.

In this case a = 0
b = 12
c = 15
d = 23

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{1 \times (12 + 15)}{(23 + 1)}$$

Always place a 1 in the formula instead of 0 or 00

$$= \frac{27}{24} = 1.125$$

We can see that F is less than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

As you can see the result is 1.125. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round down and so our resulting number is 1

11	2	1	30	11
a	b	c	d	.

In this case a = 11
b = 2
c = 1
d = 30

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{11 \times (2 + 1)}{(30 + 1)}$$

$$= \frac{33}{31} = 1.06$$

We can see that F is less than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

As you can see the result is 1.06. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round down and so our resulting number is 1

5	1	4	29	33
a	b	c	d	.

In this case a = 5
b = 1
c = 4
d = 29

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{5 \times (1 + 4)}{(29 + 1)}$$

$$= \frac{25}{30} = 0.83$$

We can see that F is less than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

As you can see the result is 0.83. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round up and so our resulting number is 1

13	19	27	26	0
a	b	c	d	.

In this case a = 13
b = 19
c = 27
d = 26

We first use the probability density formula, if the result for F fails, we move onto the cumulative distribution function. Only time F Fails if it is larger than 36.

a ALWAYS corresponds to the latest spin.

We simply plug these variables into the probability density formula:

$$\frac{13 \times (19 + 27)}{(26 + 1)}$$

$$= \frac{598}{27} = 22.14$$

We can see that F is less than our limit of 36. We only progress to the cumulative distribution function formula ONLY IF F is greater than 36. If it isn't, we have our winning number.

As you can see the result is 22.14. We simply look at the first decimal place, if it is:

Greater than 5 we round up

Less than 5 we round down

In this case, we round down and so our resulting number is 22

Step 3b: Betting after Losing a Spin

Continue playing with the number given to you by the formula. It is not 100% accurate, and neither are roulette computers which use various algorithms to predict where the ball will land. Stochastic-Process method is very unique and proven to work. A few spins is all it takes for the ball to land on target or it's neighbours. A bad day may yield 10 spins or worst case scenario 35 spins to hit the target number.

Overall the mathematical strategy has an accuracy of nearly 93%.

When to Quit

- When to quit

  NO more than 50 spins or 60 minutes. Whichever comes first!
  If you must continue to play, please do so at either; another table or another online casino. If you have changed casino or table, the same rules apply and must quit your session once 50 balls have spun or after 60 minutes.

Conclusion

We hope you have been able to follow the rules of this system and seen the potential for regular tax-free income.

This is quite a simple and easy to use strategy – but making money on the roulette wheel as never been quite easy. There are many systems out there available online that just simply do not work in the long run.

You must approach this in a professional manner.

Always record the numbers on a casino card or in a notebook. This helps in keeping track and spotting the sequences. After each wager record the profit or loss and the running total.

Keep a record of each of the winning and losing sessions and the running total profit or loss for all sessions to date. When you first start to use the strategy, revue the sessions that you have played to check that they have been played correctly and to learn from mistakes made.

In this way you keep everything on a professional level and will be soon making a regular income.

This strategy continues to make money on a daily basis and we are confident that it will continue to do so.

From all of us at Roulette System Winner;
We wish you the very best in success!

support@roulettesystemwinner.com

Recommended Casinos

The following casinos' use MicroGaming Software to run their roulette games. We only recommend casinos' that use this software because each French Roulette table only has an house edge of: 1.35%. This cant be beat!

In addition to this, these casinos' have been recommended, due to their strong customer support or some have won the Best Casino Group awards for many years. It is not about how big a bonus a casino offers to new players. It is the support and fair game of the casino, which makes it worth being mentioned.

French Roulette: A single zero wheel is used with the European surrender rule, in which the player only loses half of any money bet (red, black, odd, even, 1-18, 19-36) if the ball lands in zero. The even money bets have a house edge of 1.35%, making it the best roulette game on the Internet.

http://www.challengecasino.com/

- Instant payments.
- 1st deposit: 25% FREE up to $800
- 2nd deposit: 50% FREE up to $150
- 3rd deposit: 100% FREE up to $50

http://www.goldenreefcasino.com/

- Instant payments.
- Best Casino Software by Online Gaming Magazine
- 25% Signup bonus up to $100

http://www.aspinalls.com/

- 100% Match Bonus up to $200
- FREE play promotion. Play for FREE using $250 and keep what you win.

http://www.sunvegas.com/

- $1000 FREE play option. 60 minutes of play time and you keep what you win.
- BEST Casino Group 2004.

http://www.arthuriancasino.com/

- BEST Casino Group 2004.
- $750 FREE play option. 60 minutes of play time and you keep what you win.
- 15% on-going deposit bonuses per month. Up to $3000
- 150% Match Bonus. Up to $75 FREE

http://www.miamiparadisecasino.com

- $750 FREE play option. 60 minutes of play time and you keep what you win.

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